

Monday, November 21, 2016, Crowne Plaza Muscat





LEARNING OBJECTIVES

- 1. Case Studies 5 tragic events in stadiums.
- 2. Contingency Plan the related Security & Safety Risks, and solutions.
- 3. Access Control How can System Integration help Safety & Security issues?



Assembly Occupancy

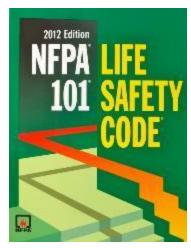
6.1.2 Assembly.

For requirements, see Chapters 12 and 13.

6.1.2.1* Definition — Assembly Occupancy. An occupancy (1) used for a gathering of 50 or more persons for deliberation, worship, entertainment, eating, drinking, amusement, awaiting transportation, or similar uses; or (2) used as a special amusement building, regardless of occupant load.

A.6.1.2.1 Assembly Occupancy. Assembly occupancies might include the following:

- (1) Armories
- (2) Assembly halls
- (3) Auditoriums
- (4) Bowling lanes
- (5) Club rooms
- (6) College and university classrooms, 50 persons and over
- (7) Conference rooms
- (8) Courtrooms
- (9) Dance halls
- (10) Drinking establishments
- (11) Exhibition halls
- (12) Gymnasiums
- (13) Libraries
- (14) Mortuary chapels
- (15) Motion picture theaters
- (16) Museums
- (17) Passenger stations and terminals of air, surface, underground, and marine public transportation facilities
- (18) Places of religious worship
- (19) Pool rooms









- (20) Recreation piers
- (21) Restaurants
- (22) Skating rinks
- (23) Special amusement buildings, regardless of occupant load
- (24) Theaters



Hillsborough Disaster (Sheffield)

(15 April, 1989 - Liverpool Vs Nottingham Forest . At least 96 killed & 766 Injured)

- Structure : Standing Terraces
- Overcrowding outside the ground before kick-off.
- Entry was possible only via one of seven turnstiles
- Barriers installed did not meet official safety standards.
- Firefighters with cutting gear had difficulty getting into the ground
- Cause of death was mostly from compressive asphyxia.









National Stadium Disaster - Peru

(24 May, 1964 - Peru vs Argentina. At least 328 killed & above 500 Injured)

- Pitch Invasion
- Panic and an attempt at a mass exit to avoid the gas.
- Cause of death was mostly from internal haemorrhage or asphyxia.
- No standard gates available. (The stadium had solid corrugated steel shutters)
- In the street, the crowd caused destruction on private property around the stadium.









The Kathmandu Disaster - National Stadium, Nepal

(12 March, 1988 - Janakpur Cigarette Factory Ltd Vs Liberation Army of Bangladesh.

At least 93 killed & more than 100 Injured)

- Structure : No proper Roofing
- Fans attempted to flee from a hailstorm inside the stadium.
- Exit doors were closed.
- Spectators rushed to the stadium's eight exits but found only one open.







Ohene Djan Stadium, Accra, Ghana

(9 May, 2001 - Accra Hearts of Oak Sporting Club Vs Asante Kotoko

At least 127 killed & Hundreds Injured)

- Disappointed fans throwing plastic seats and bottles onto the pitch
- Panic and a resulting stampede.
- Cause of death was mostly from compressive asphyxia.
- Some gates were locked, preventing escape.





Air Defense Stadium – Egypt

(8 Feb, 2015 - Zamalek Vs Enppi, 22 killed & Dozens Injured)

- No proper check on the no. of tickets issued and no. of fans gathered
- No proper Access Control System fenced-in passageway
- Instead of a Turnstiles a customized Iron cage was put for Access Control
- No Crowd Management
- No proper Fencing Forced Entry
- People were crushed in a stampede.



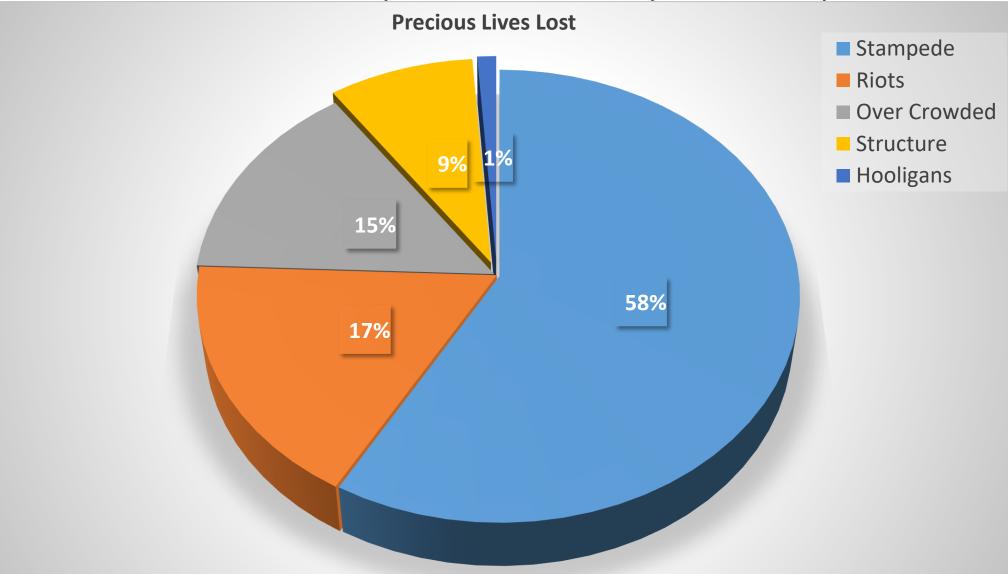








Cause of the Incidents - Analysis based on the 100 years of History





The main Risks for an Event:

A. Before the Event

- 1. Ticketing
- 2. Ingress
- 3. Fan Separation
- 4. Structure Design (The View from the Crowd)
- 5. Extremism

B. During the Event

- 1. Excited Moments (a Goal, a Foul, a Penalty, a Wrong decision etc)
- 2. Weather / Natural Calamity (Hailstorm, HVAC, Rain, Earthquake etc)
- 3. Riots
- 4. Egress due to Emergencies

C. End of the Event

- Egress (Access Control and Escape Route Systems needs to be balanced)
- 2. Alternative means of Egress.
- 3. Crowd Management Based on Behavior of the winning team fans and losing team fans

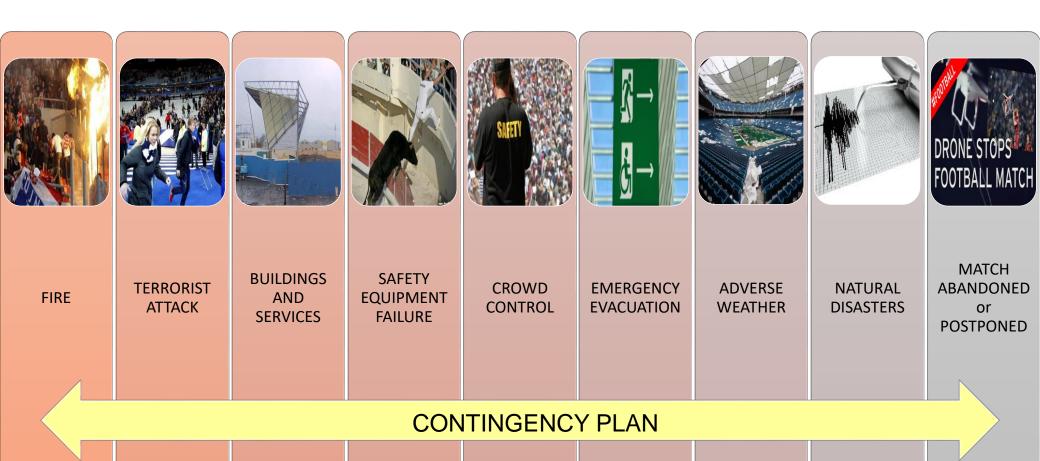






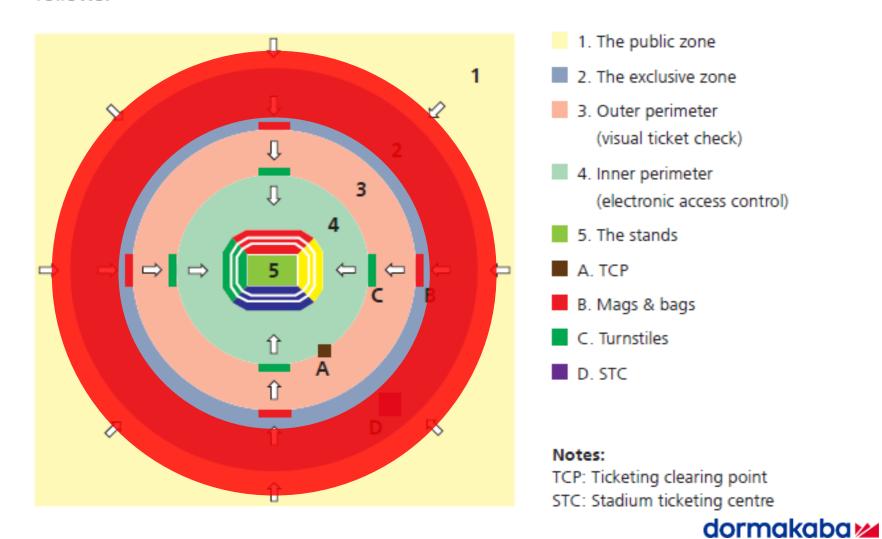


Contingency Plan

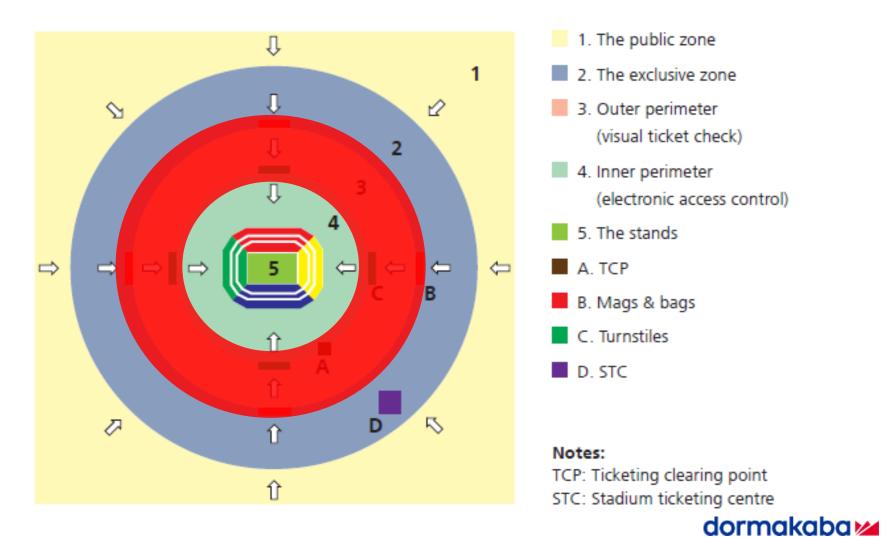




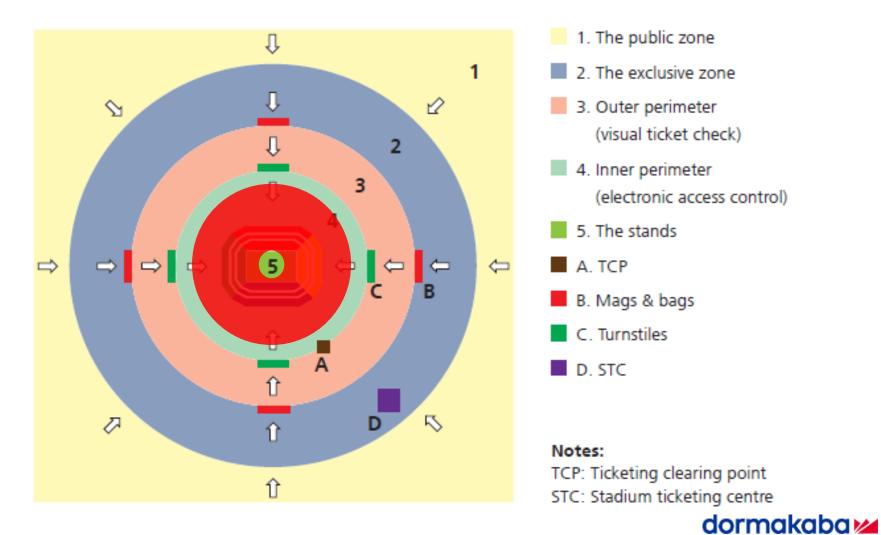
Stadiums used during FIFA events are divided into five distinct perimeters, as follows:



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Public Zone

- Check points- away from the Stadium
- Checking of Cars, No. plate recognition
- Checking people and bags etc





Stadium Areas & Zones

Outer Perimeter

- Checking of tickets, Manually & Mobile or Handheld devices
- ■Check points Few meters away from the Stadium
- CCTV with Video Analytics
- Body & Bag Scanners
- Tickets issued and no. of fans gathered







Inner Perimeter

1. Main Entrances

- Turnstiles, barriers and revolving doors.
- An Intelligent Ticketing System

2. Internal Doors, Stands & Virtual Fences

- Hardware for the protection of the Doors and walls against heavy impact
- Delayed action as standard for ease of access
- Electro-mechanical hold-open function for single-leaf fire / smoke control doors

3. Exit or External Doors

 Door locking system and door terminal for electronic escape route control system



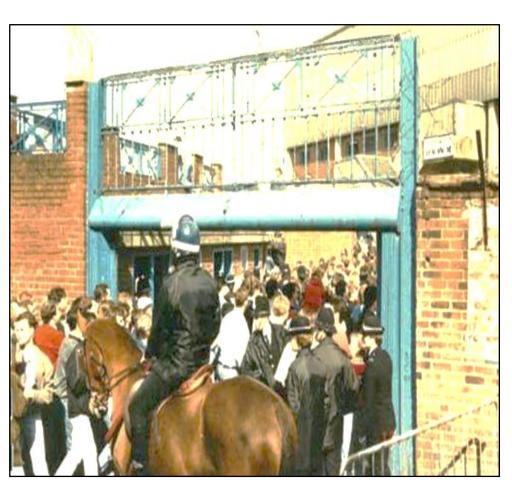








1. Main Entrances - Turn Stiles







Full Height Turnstiles

- For High Security
- Control and regulate throughput







Main Entrances -

- Half Height & Full Height Turnstiles for people with Special Needs
- Way to Carry Trolleys











Main Entrances – Carpark Control

■ Physical protection of cars/lorries,





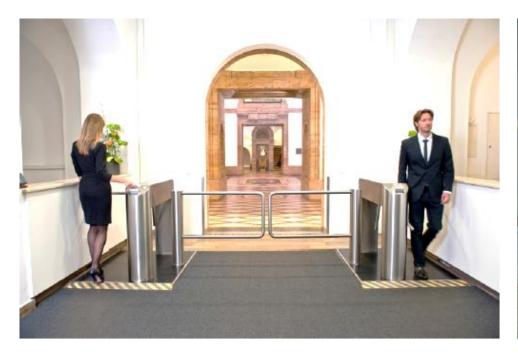






Main Entrances - VIP

- Elegant design as per the entrance areas
- Adaptable design
- Matches the Aesthetics of architectural design
- Silent





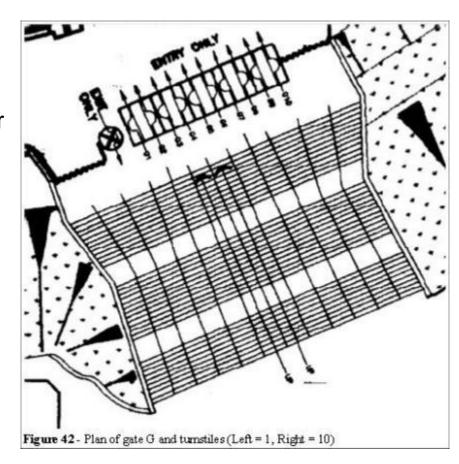


No. of Turnstiles depending on the capacity of the Stadium.

Approximate Stadium Capacity: 40,000 persons Considering the Turnstile throughput:10 persons per min.

Assumed time to fill the stadium: 60mins

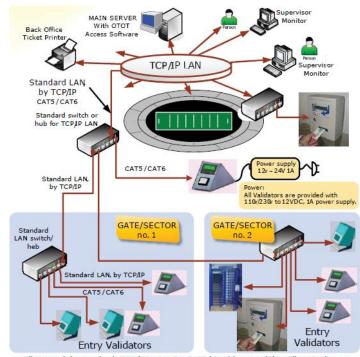
No. of turnstiles required = = 66.66 or 67 turnstiles (40,000 persons/ 10 persons per minute/ 60 minutes)





Integration of ACS with the Ticketing System

- System has to count the people per block.
- Ticketing System should give an alarm, if the maximum number is reached.
- Fan Separation.



All network is standard TCP/IP LAN, By CAT5/6 cables or WiFi or Fiber Optic, etc.



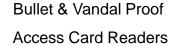
Access Control System

Main Entrances - Access Points or Readers

1. Vandal Proof & Bullet Proof readers













Access Control System

Main Entrances – Other Areas

- Fan shop
- Press Center
- Office Areas

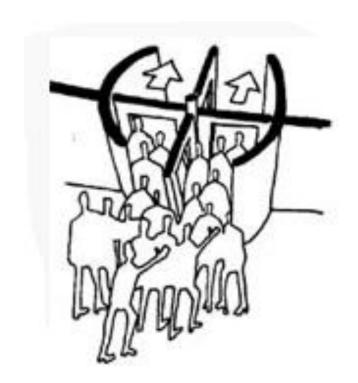


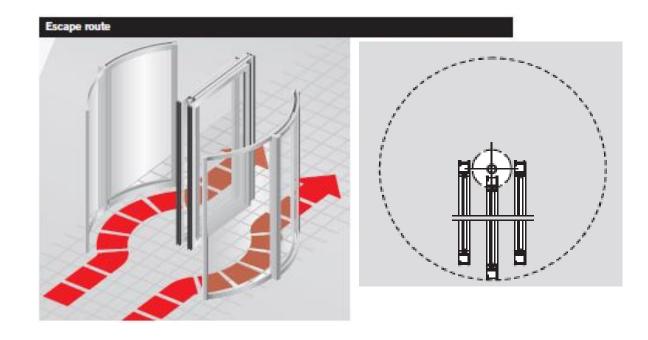






Automatic Revolving door with Breakout Function

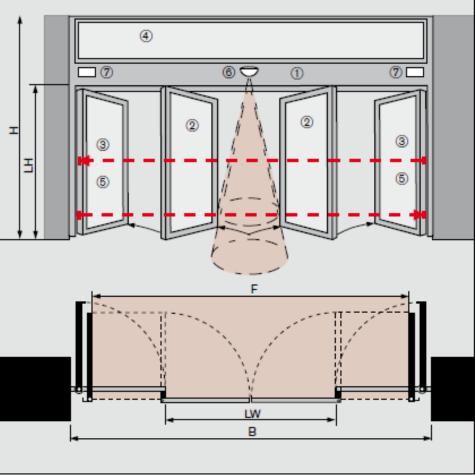






Automatic Sliding Door with Breakout Function





Internal Doors, Stands & Fences

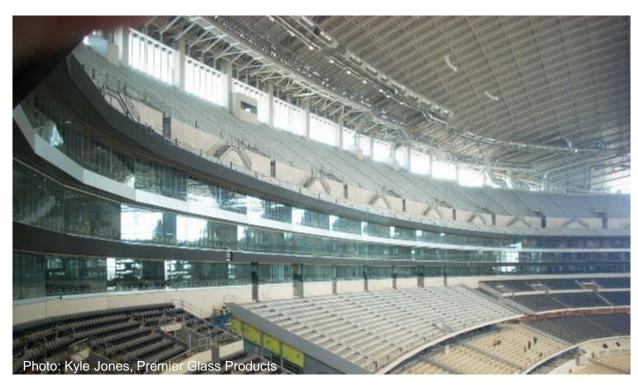
- No solid fence between fan block and playing field
- Fan Separation, through security people & ACS.
- One seat per fan, no standing fangroups.
- Restriction of numbers of fans per entrance block
- Entrance via card for a certain block.







Transparency and flexibility for VIP boxes



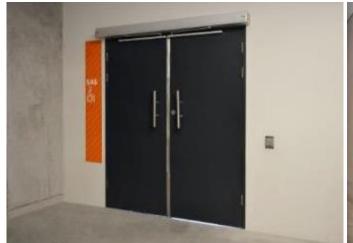




2. Internal Doors

- Equipped with adjustable back-check as standard
- Protects the wall and door against heavy impact
- Optionally with delayed action for ease of access also for fire and smoke control doors
- Electro-mechanical hold-open function for singleleaf fire / smoke control doors











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Access Control System

3. Exit or External Doors









3. External Doors – Emergency Exit Doors

- Panic Bars with Motorized Latch Retraction (MLR) function for immediate Egress
- Should be Remotely operable for Magnetic Dogging
- Delayed Egress Panic bars (also EMDE) for delayed Egress

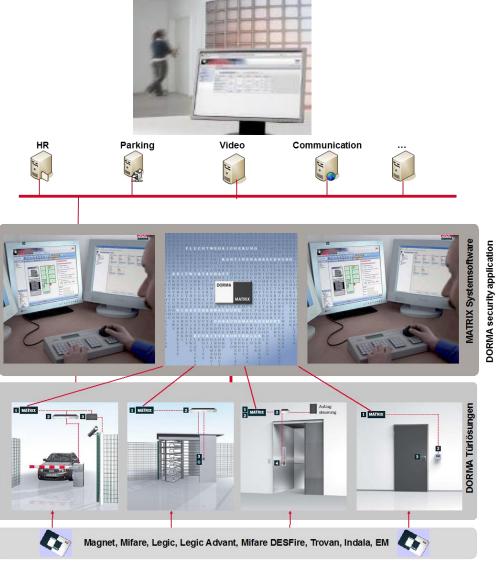




3. External Doors – Emergency Exit Doors

- Door Management System for electronic escape route control.
- Door locking system
- Door terminal for electronic escape route control system

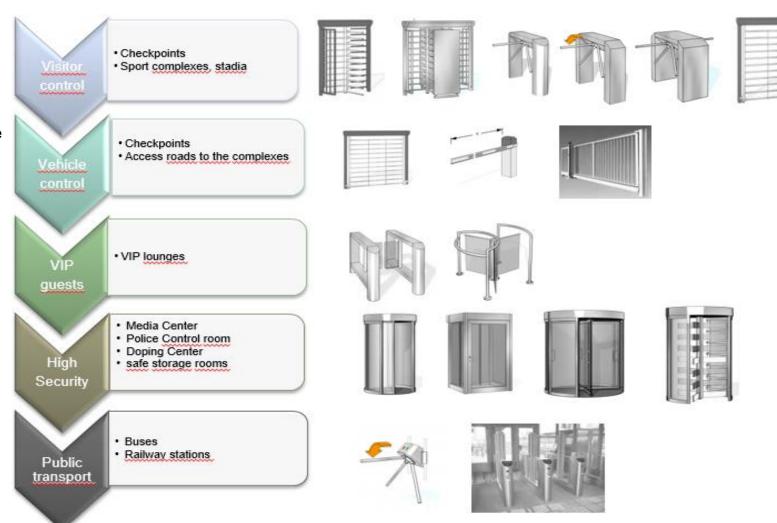






One card can give access to:

- 1. Parking
- 2. Hospitality
- 3. Fan Shop
- 4. Viewing the game





ACS should be Integrated to:

- Fire Alarm System
- · Escape Route System
- · Building Management System
- · CCTV
- Intrusion / Burglar Alarm System
- Ticketing System
- Payment Solutions
- INTERCOM System
- Public Address System



FAS







BMS





IDS





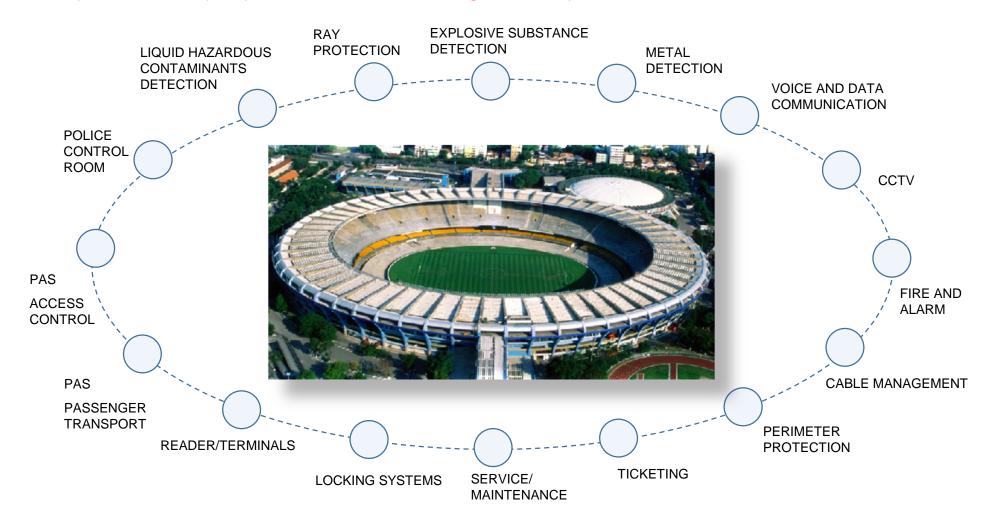
AC





Total Solution:

Safety & Security Systems as one Integrated System



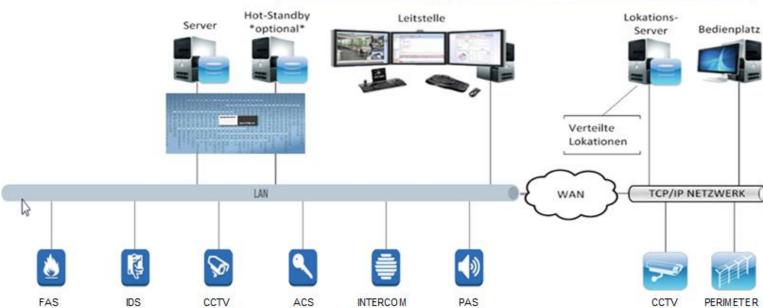


Common Control/ Command Center

One system can give you control over:

- Access (Parking, Perimeter, Stadium)
- 2. Fire Alarm System
- 3. Escape Route System
- 4. Building Management System
- 5. CCTV
- 6. Intrusion / Burglar Alarm System
- 7. Ticketing System
- 8. Payment Solutions
- 9. INTERCOM System
- 10. Public Address System







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